



Boardroom Breakout

2021 VIRTUAL GAME EXPERIENCES

What is a Boardroom Breakout experience?

We have converted our immensely popular on-site game into an engaging online experience we call **Boardroom Breakout**. The best way to describe it is a hybrid of an escape room, an online scavenger hunt, and The Amazing Race.

The experience is fast-paced and keeps everyone engaged from start to finish. The team(s) will collectively solve challenges that require creativity, logic, strategy and communication in order to be successful. While the game is certainly challenging, our main focus is for the experience to be fun and enjoyable. This game can be made to fit into almost any time window (20, 30, 45, 60 and 90 minutes) and can be played with more than 1,000 people at one time. The experience is unique in that nearly no one on your team will have experienced anything like it. As all teams compete against each other at the same time, it certainly gets the competitive juices flowing and culminates at the end with the reveal of which team conquered it all and won the game. To play, participants will only need a laptop or desktop computer and you can utilize the video conferencing platform of your choice. There are no downloads needed to play.

So how does it work?

Simply create an online meeting for your event using Zoom, WebEx or any other video conferencing platform. (We can send you a pre-set Zoom link as well.) Boardroom Breakout will create a customized landing page for your event.

When your group has joined the meeting, a live game host will introduce themselves and manage the experience from beginning to end. The host will ensure everyone can access the game site using their browser on their desktop or laptop computer. Once connected, the host will explain the rules of the game and how to play. Next, the host will use the breakout feature to split the group into teams of roughly 6 people per team. When the game starts, all teams compete at the same time and the host will move from team to team to provide guidance as needed.

During gameplay, teams will follow a story line through a series of password protected game sections. Each section will contain challenges of geography, math, logic, or reasoning. Participants must use their intelligence and online search skills to unlock the next section. The game culminates with a final decision to be made by the team. Teams that choose incorrectly will fail the mission. However, the team that chooses accurately in the fastest time will win.

Once all teams have finished, the host will end the breakouts and return everyone to the main session. At that time, the host will reveal the winning team, share the team rankings, and answer any questions participants may have.

Experience

Description

*Price
(PER PERSON)*

Group Size

Duration

**Lucas & Shaw:
Chamber 51**



Mr. Herbert Lucas and Dr. Wyatt Shaw founded the most prestigious architecture firm in the North East. Two years ago, they won a government contract to design Chamber 51, the most state-of-the-art gold storage facility for the U.S. Federal Reserve.

72 hours ago, \$1.3 billion in gold was stolen from the facility. The FBI is convinced the guilty party was in possession of the top-secret architectural blueprints for Chamber 51. The only parties that have access to the blueprints are the Army Corps of Engineers and the Lucas & Shaw Architecture Firm. The FBI has ruled out the Army Corps of Engineers, therefore, one of the seven members of the L&S design team must be responsible for stealing and selling the blueprints.

Mason Perry was the lead FBI investigator tasked with identifying the thief. However, he has just been reassigned and your team must pick up where he left off and identify the thief. Use your logic, creativity, and intelligence to effectively complete this mission. The clock is ticking.

\$35
(Discounts available for large groups)

5 – 1,000+
(4-8 people per team)

20, 30, 40 & 60 minute games available

Double Agent



The National Security Agency (NSA) has uncovered a "Mole" within their agency. This rogue agent is responsible for stealing top-secret financial information from the International Monetary Fund (IMF) banking servers. The Mole has fled the United States and is living and hiding abroad.

Your task is to identify and locate the Mole.

Your team is in possession of the potential suspect's briefcase. Start by calculating the briefcase access code to unlock it.

\$35
(Discounts available for large groups)

5 – 1,000+
(4-8 people per team)

30, 40 & 60 minute games available

The Great Geo Race



Your team has now started The Great Geo Race, a furious dash to the finish line that will take your team to several countries and cultures around the world.

Using your knowledge of geography, landmarks, currencies, travel and more, arrive at the finish line before any other team. Once there, your group will make a final decision that will determine the team that wins the race.

Work quickly but pay careful attention to detail! Good luck!

\$35
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www.boardroombreakout.com

1-(888) 989-3746

contact@boardroombreakout.com